



ADULT SOFTBALL LEAGUE INFORMATION

1750 W. McKinney Butte- PO Box 2215 - Sisters, OR 97759 | ph: 541-549-2091 | sistersrecreation.com

LEAGUE PLAY

- DATES:** September 10 - October 22, 2023
- DAYS:** Sundays
- GAME TIMES:** 12:00pm - 6:00pm (actual games time will vary based on total number of teams)
- LOCATION:** Sisters High School JV Softball Field

REGISTRATION INFO

- TEAM FEE:** \$450/team - *all team fees are due in full at the time of registration*
- DEADLINE:** Wednesday, August 30 at 5:00pm
- GAMES:** 6 games guaranteed, top 4 teams advance to a single-elimination tournament.
- FORMAT:** Slow-pitch
- DIVISION:** Co-ed

MANAGER'S MEETING

The Manager's Meeting is **mandatory** for all teams. A team representative must be present at the meeting - **no exceptions!** Any team not represented at the meeting will be required to set up an alternative time to meet with the league coordinator before the season begins. Schedules will be provided to all teams at the meeting. **Team rosters are due at the manager's meeting!**

- DATE/TIME:** Thursday, August 31 at 5:30pm
- LOCATION:** Coffield Community Center, 1750 W. McKinney Butte Rd., Sisters, OR 97759

League Coordinator

Allie Didion
Recreation/Athletic Coordinator
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ADULT SOFTBALL LEAGUE RULES & REGULATIONS

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Sisters Park & Recreation District offers a non-sanctioned adult softball program for the recreational enjoyment of all participants. Sisters Park & Recreation District is the sole governing body of this program and reserve the right to expel or suspend any team or player from the league for reasons of conduct or failure to observe the rules, regulations, or policies outlined in its rules & regulations. Written notification of such action shall be provided by SPRD staff.

All leagues will be played according to the Amateur Softball Association/USA Softball rules with the following exceptions and clarifications. The Team Manager is responsible for briefing their respective team about all league rules, regulations, and policies. League rules are available online at www.sistersrecreation.com.

1. Rosters

- a. All teams are required to submit a team roster; all players must sign the official team roster prior to participation. All player information must be filled out completely and accurately; falsification of player information will result in an automatic player suspension and potential forfeiture of games.
- b. All players must be at least 16 years of age to participate. A maximum of three (3) players under the age of 18 is allowed per team.
- c. Players are **not** allowed to play for more than one (1) team.
- d. **Roster additions:** Teams may add additional players to their team roster up until the fifth game of the regular season; players must be added prior to any participation.
- e. **Substitutes:** If a team has less than 9 players at game time, teams may use a substitute player from another SPRD team with approval from the opposing team manager and site supervisor.
- f. **Roster checks:** Roster checks may occur at any time at the discretion of the site supervisor or league coordinator. All players are required to have a photo ID with them at all games. Teams found to be using illegal players or players not listed on the team rosters shall forfeit that game.
- g. **Roster size:** min. 10/max. 20 players.

2. Equipment

- a. All softball equipment, except game balls and scorebook, must be supplied by the teams.
- b. All game balls shall be 12" 52/300 balls and ASA/USA Softball approved.
- c. All bats must bear the appropriate ASA/USA Softball certification mark and must not be listed on the *USA Softball Non-Approved Bat List with Certification Mark*.
 - i. Bats must be free of burs, dents, cracks, sharp edges, audible rattles, and show no excessive wear.
 - ii. Bats must be no more than 34" long nor exceed 38oz. in weight.
 - iii. Please visit <https://www.teamusa.org/USA-Softball/Certified-Equipment/> for a list of legal bats.
 - iv. Any player found using an illegal bat will be considered automatically out.
- d. All players must wear uniforms that are similar in color and style. Matching uniforms with numbers are recommended.
- e. Proper footwear is required; bare feet, sandals, flip-flops, and metal/screw-in cleats are **prohibited**.

3. Game Play

- a. Games will be **forfeited** after 10 minutes from the scheduled start time. It is recommended that teams arrive at least 15 minutes prior to the scheduled start time. No additional time will be added for games that start late.
- b. Games will consist of seven (7) innings or a 60-minute time limit, whichever comes first. No new innings are allowed after the 55-minute mark. After 4 innings have been played, games will be considered final in the event of inclement weather or other subsequent cancellations.
- c. **Extra innings:** In the event of a tie, games shall only go into extra innings if time allows and team managers agree, otherwise, the tie shall stand.
- d. The home team is listed first on the schedule and shall bat second; away team is listed second and shall bat first.

- e. Both teams are required to keep the scorebook; the home team shall keep the official scorebook.
- f. Teams must have a minimum of 9 players to start a game; a maximum of 10 players are allowed in the field at one time and must consist of either 5 men and 5 women **OR** 6 men and 4 women. If a team plays with more men than women in the field, a man must play catcher.
- g. Teams may substitute at any time so long as they maintain the required gender ratio.
- h. **Forfeits:** Any team forfeiting two games will be dropped from the league and forfeit all registration fees paid.

4. Umpires

- a. Umpires are **not** provided.
- b. Catcher shall call all foul balls; a caught foul ball must reach a height above the batter's head to be considered an out.
- c. Base coaches shall umpire the bases. If the base coach is not in position, the runner is automatically out on arrival at the base if the play is in question.

5. Scoring

- a. **Commitment line:** A home plate commitment line will be used. The commitment line shall be marked perpendicular to the third base foul line 20 feet from home plate. Once a runner has crossed the commitment line, they must proceed to the scoring line. Any runner returning to third base will be out. The defensive team can put the runner out by touching home plate with possession of the ball. The runner cannot be tagged out, any attempt to tag the runner will result in the runner being safe.
- b. **Scoring line:** A scoring line will be used. The scoring line shall be located 8 feet from the back of home plate. The scoring line shall be situated on the imaginary extension of the first-base foul line. The offensive team must touch or cross the scoring line. If the runner touches home plate, the runner is automatically out.
- c. **Run limit:** After a team scores five (5) runs, the inning shall be over, and the opposing team shall bat. There shall be no run limit during the last inning; teams may score unlimited runs.
- d. **No** 10-run mercy rule shall be in effect.

6. Pitching

- a. Pitchers must pitch with one foot on the pitcher's plate before the ball is released.
- b. All pitches must be thrown underhand; no windmill or fast pitch is allowed.
- c. All pitches must be thrown with a perceptible arc with a minimum height of 6 feet and a maximum height of 12 feet.
- d. **Strike mat:** a strike mat shall be placed directly behind the home plate. Any legally delivered pitch which contacts either the strike mat or home plate shall be called a strike.
- e. For the pitcher's protection, a small fence will be placed in front of the pitching mound to prevent injury. If the ball strikes the fence, either on a bounce or on the fly, it will be considered a foul ball.

7. Batting

- a. Each player shall start with a 1-1 count and get 3 balls, 2 strikes, and 1 courtesy foul. If a batter hits 2 fouls, the second foul ball shall be counted as a strike and result in an out.
- b. Batting order must alternate between men and women throughout the entire order. Teams may elect to bat their entire roster if there is an equal number of men and women **OR** elect to bat the "wheel" if there is an unequal number of men and women. If a team elects to bat the "wheel" the entire team must bat alternating between men and women; once each player of a gender has batted, that gender lineup starts over, continuing to alternate between men and women.
- c. A ball hit by the batter that strikes home plate (not the strike mat) shall be considered a fair ball.
- d. When a male batter receives a base on balls or an intentional walk, he will be awarded first and second base with the next female batter having the option to walk or bat. (*The purpose of this rule is to avoid intentional walking of strong batters*)
- e. Bunting or chopping at the ball is **prohibited** and will result in an out.
- f. Throwing the bat in a reckless manner is **prohibited** and will result in an out.

- g. **Home Runs:** Only untouched, over-the-fence home runs are considered in the home run limits. Each team shall be limited to three (3) home runs per game. Any additional home runs shall be considered a double. The batter and all runners on base are not required to run the bases; the batter and all runners shall be credited with a run.

8. Base Running

- a. Fielders have the right-of-way; runners must avoid contact with fielders at all times. Any contact between a runner and fielder shall result in an out.
- b. An overthrow from the catcher to pitcher is considered a dead ball; runners may not advance.
- c. **First base:** Runner is entitled to the orange base, and the fielder is entitled to the white base on all balls hit in the **infield**. If the fielder touches any part of the orange base, the runner is safe for plays at first base; if the runner touches any part of the white base, the runner is out for plays at first base. The runner may touch the white base on balls hit to the outfield.
- d. Runners shall **not** leave the base and advance until the batter makes contact with the ball.
- e. Runners that contact a live ball hit by the batter before it is touched by a fielder are out unless the runner is on a base.
- f. **Stealing:** stealing is **prohibited** and shall result in an automatic out.
- g. **Leading off:** leading off is **prohibited** and shall result in an automatic out.
- h. **Sliding:** sliding is **allowed**, but the runner must avoid contact with the fielder and cannot impede the fielder's play.
- i. **Courtesy Runner:** all courtesy runners must be the last out of the same gender Teams are limited to one (1) male and one (1) female runner per inning. If the courtesy runner is on base and it is their turn to bat, the team must take an out for that batter.

9. Fielding

- a. No defensive player can play in front of the pitcher's plate or 50 feet from home plate.
- b. **Encroachment-line:** an encroachment line will be used in the outfield. The encroachment line will be placed 175 feet from home plate and extend in an arc from the left field foul line to the right field foul line. **All** outfielders must stay behind the encroachment line until the batter makes contact with the ball.

10. Field Dimensions/Distances

- a. Base distance = 60 feet
- b. Pitching distance = 50 feet
- c. Encroachment-line = 150-175 feet
- d. Outfield fence = 275-300 feet

11. Protests

- a. All protests must be made before the next pitch, otherwise the protest will be denied.
- b. Team managers are responsible for resolving any protests; any unresolved protests shall result in a replay.

12. Awards

- a. Awards shall be given to the playoff champions at the end of the championship game.

13. Inclement Weather

SPRD reserves the right to delay or cancel games at its discretion due to inclement weather or field conditions that could result in injury to participants or damage to the fields. All efforts will be made to reschedule games in a timely manner. The district shall make all final decisions regarding inclement weather and cancellations.

SPRD will make every effort to communicate any delay or cancellations no later than 3:00pm on weekdays. All cancellations will be communicated to team managers and posted to the district's social media accounts. It is the responsibility of team managers to communicate with their respective teams.

- a. **Air Quality:** all games shall be cancelled when the Air Quality Index is at or above 201.

- b. **Thunder/Lightning:** all play shall be suspended for 30-minutes from the last sound of thunder or flash of lightning prior to resuming play. All staff and players should seek immediate shelter. Any subsequent thunder or lightning witnessed shall reset the clock and another 30-minutes must pass prior to resuming play. If it is deemed play will not resume within one-hour of the initial delay, all games shall be cancelled for that day.
- c. **Field Conditions:** all games shall be cancelled when field conditions are deemed hazardous and could result in injury to participants or damage to the fields. District staff shall inspect and assess playability of all fields prior to use during inclement weather for possible hazards and notify team managers.

14. Alcohol, Tobacco & Drugs

SPRD prohibits the possession and consumption of alcohol, tobacco, and drugs on district property and during all district programs. This includes smoking, vaping, and the use of other electronic or battery-operated devices which allows a substance to be inhaled. This extends to all participants and spectators. Teams found to be in violation of this policy shall forfeit the game and be subject to disciplinary action up to and including removal from the league. Any persons found to be in violation of this policy shall be asked to leave the premises immediately and be subject to disciplinary action up to and including being banned from district facilities and future programs. Law enforcement may be contacted at the discretion of district staff if necessary.

**All rules are reviewed at the team manager's meeting and shall be agreed upon by all teams.
Any changes will be communicated to teams via team managers.**

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